
8-Bit Generation: The Commodore Wars Download For Pc Compressed



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About This Video

When Jack Tramiel invented Commodore in the 1970's, he envisioned computing for the masses and not just the upper classes. Spearheading the personal technology revolution and combatting giants like Apple and IBM, Commodore became a household name by changing the way in which we interact, create and play with computers. From the advent of the groundbreaking Atari and Tetris games to the evolution of contemporary technological design, 8 Bit Generation dives into the home computer explosion and explores Commodore's key role in shaping the future in which we now live.

Title: 8-Bit Generation: The Commodore Wars

Production:

Junk Food

Distributor:

BOND/360

Release Date: 20 Dec, 2016

Country: Italy

Video Resolution: 1080p(3.8GB)

Aspect Ratio: 16:9

Audio: Stereo

Contains: NR

Running Time: 100 minutes

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Minimum:

OS: Windows 7

Processor: Intel Core 2 or AMD equivalent

Memory: 1 GB RAM

Network: Broadband Internet connection

Storage: 200 MB available space

Additional Notes: Network Bandwidth of 5Mbps for 540p, 3Mbps for 360p.

English,Hungarian







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I grew up watching Computer Chronicles every week, and, being from a rural area, seeking out and digesting as much information as I could on computers. I've noticed the lack of new material as the years pass, and the gradual shift in documentaries from first-hand to speculative.

I can't recommend this documentary enough. It includes all the key players and delivers tons of information in an entertaining and well directed format. I paid for the rental but suspect I'll be coming back to buy.

Thank you for putting this together - the market needs as much of this material as they can get before it's too late!. It takes a much more light-hearted look at Tramiel than the book "On the Edge", but still a lot of fond memories and insight into the system I learned the most about and still use on rare occasions.. If you are an 80'ties child - GET THIS!.. Awesome documentary. Commodore <3

Jack Tramiel rules.

If you into this kind of stuff, I'd also recommend "From Bedroom To Billions" documentary series.. Jack Tramiel, C64 & the Birth of Computing!

Amazing overview of the personal computer's birth focusing on Jack Tramiel and Commodore 64. I've been following this project since the early Kickstarter days and while we often see so much about 8bit gaming, it's humbling to go back to the source and see the early influence!

"Computers for the masses and not for the classes"... Brilliant quotes for times that demanded engineering, wits and being passionate for stuff you love. A very well thought, and well put together, documentary. As a kid in the early-to-middle 1980's I loved to read news on the computing magazines such as Compute! or Compute!'s Gazette as well typing programs from such magazines...

I believe this documentary is a must see for those of us who lived in those years, which puts in a balanced format the way that computing was being defined at the time. As another viewer commented earlier, it is quite valuable by having first-hand comments and not speculative thoughts done by somebody else. This is narrated by the people who lived the moment back in those years.

Now I realize based on those comments why I made my career choosing, and interestingly enough I keep my computer at my bedroom... Now I realize why. ;-)

Great stuff indeed.. I was a Commodore junky growing up.

I spent most of my childhood sitting in front of the TV with the Commodore 64 that my parents bought for our family when I was still a toddler. The first sequence of characters that I knew how to read and write (and type) were LOAD "*", 8, 1 when I was 3.

We had hundreds of floppy disks with awesome games, like Zork, Dan Dare, Beach-Head, Impossible Mission, Karateka, Cops and Robbers, Deadline, Spy vs Spy, Wizard of War, The Eidolon, Raid Over Moscow, Ghostbusters, Summer Games, Winter Games, California Games, Bill Budge's Pinball Simulator, Dream House, Jumpman, Bounty Bob Strikes Back, Frantic Freddy, and so on forever and ever, and even though it took 10-20 minutes to load one of them from a floppy, I still did it over and over again, every day.

Every month, I would enter MLX machine language that I would transcribe from the monthly Compute! Magazine for days so I could play with a silly graphics editor or crappy game. I learned the Basic programming language when I was very little, and that knowledge eventually extended to GWBasic and QBasic as I grew older, then to Turbo Pascal and C++, and finally on to the 40 or so different programming languages I know today.

I've seen countless documentaries on Steve Jobs, Bill Gates, etc, almost to the point where I feel like I was an outcast growing up because the Commodore 64 seemed to be a misfit that no one remembers these days, and while Apple and Microsoft have made up a large portion of my adult life, I certainly don't have nostalgic feelings towards them that I have with the Commodore. I was ecstatic to finally hear the story of Jack Tramiel and the computer revolution that sparked my love for computers as well as my entire livelihood. The Commodore 64 is still my favorite computer and had the biggest impact on my life today, and now I feel I know the whole story of how that happened and I'm proud to say that I was a Commodore kid.

Obviously, I enjoyed this documentary. And I'm thankful for the \$500 toy in the mid 1980s that my parents took a chance on buying that they probably never knew would change my life forever.

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